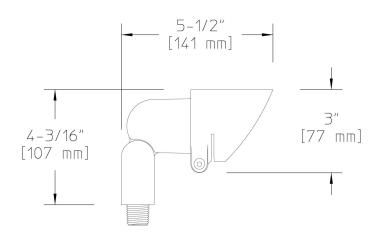
# Aluminum Bullyte (BL616) Specification Sheet

Project Name:	Location:	MFG: Philips Hadco
Fixture Type:	Catalog No.:	Qty:



## **Ordering Guide**

Example: BL616 A S7 BAB

Product Code	BL616	Aluminum Bullyte
Finish	A G H	Black Verde Bronze
Mounting	S7	Mounting Stake
Lamp	BAB	20W MR16

<sup>\*1</sup> Each product will ship with an S7

## **Specifications**

#### **HOUSING:**

½" NPS male threads to screw onto accessory mounting stake or junction box. Die-cast marine grade aluminum alloy. Fully rotatable shroud, gasketed, die-cast marine grade aluminum alloy. Fully-adjustable swivel arm with vibration-proof locking teeth. Fasteners are 300 series stainless steel.

#### FINISH:

Thermoset polyester powdercoat is electrostatically applied after a five-stage conversion cleaning process and bonded by heat fusion thermosetting.

#### **OPTICAL ASSEMBLY:**

Clear tempered glass lens.

#### LAMPING:

50W maximum MR16 bi-pin lamp. Lower wattage lamps are acceptable.

#### **ELECTRICAL ASSEMBLY:**

Bi-pin socket type (GU5.3) with 250° C high temperature teflon coated wire leads. 12 Volt fixture is pre-wired with 3-ft pigtail of 18-2 AWG, 105° C, SPT-1W wire. Low voltage quick connector, catalog #LVC3 included for easy hook-up to the low voltage supply cable, not included. 12 Volt system requires remote transformer, not included.

#### **WARRANTY:**

Three-year limited warranty.

#### **CERTIFICATIONS:**

ETL listed to U.S. safety standards for wet locations. cETL listed to Canadian safety standards for wet locations. Manufactured to ISO 9001:2008 Standards.

### Width:

3" (77mm)

#### Length:

5 1/2" (141mm)

# Max. Weight:

1.04 lb

ISO 9001:2008 Registered Page 1 of 1



Note: Philips reserves the right to modify the above details to reflect changes in the cost of materials and/or production and/or design without prior notice. 100 Craftway Drive, Littlestown, PA 17340 | P: +1-717-359-7131 F: +1-717-359-9289 | http://www.hadco.com | Copyright 2013 Philips HW2

<sup>\*2</sup> BAB Lamp is optional